







Ground-breaking Learning Resources

Inspiring
Teachers

Successful Learners



At Junior Learning we pride ourselves on having the best value resources - best prices and best educational quality. We innovate to create new ways for kids to learn and achieve their best.



Every Junior Learning resource has been developed by educational neuroscientist Dr. Duncan Milne. As such, we include things that make teaching easier, including: simple to follow instructions, opportunities for self-correction, color-coding support, rich content and hands on fun. Our educational resources will save hours of preparation time and the multi-sensory approach will engage even the most reluctant learner.

At Junior Learning, we are committed to making sure our products are strong in educational content, but with the excitement of a real toy or game.











Welcome to



Hello and welcome to our 2021 catalogue, filled with our unique and innovative educational resources.

This year, we have launched a wonderful collection of new products, including 300 new decodable readers, workbooks, puzzles, cubes, games and manipulatives. We are fortunate to have so many inspiring and creative people at Junior Learning who have contributed to this team effort. We also are grateful for your support on this journey. Together, we are excited about helping all children achieve their best.

Junior Learning – for the love of learning.

Beanstalk Books

Anna and Duncan

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Scope and Sequence

Decodable Libraries

Beanstalk Books

Phase 1 - Phonemic Awareness, Speaking and Listening

Phase 2 - Letter Sounds

S	a	t	р	i	n	m	d
g	0	С	k	ck	е	u	r
h	b	f	ff	l	ll	SS	

Phase 3 - Phonics

`									
	j	V	W	X	y	Ζ	ZZ	qu	ch
	sh	th	ng	ai	ee	igh	oa	oi	00
	ow	ar	air	ear	er	ur	or	ure	

Phase 4 - Blends

st	nd	mp	nt	nk	ft	sk	lt	lp
lf	lk	pt	xt	tr	dr	gr	cr	br
fr	bl	fl	gl	pl	cl	sl	sp	sw
tw	sm	pr	SC	sn	nch	scr	shr	spr
str	thr							

Phase 5 - Vowel Sounds

ay	ou	ie	ea	oy	ir	ue	aw
wh	ph	ew	oe	au	ey	а-е	е-е
і-е	о-е	и-е	zh				

Phase 6 - Spelling

-S	-es	-ing	-ed	-ful
-er	-est	-en	-y	-ly

Letter sounds already covered are in black, while letter sounds currently being learned are highlighted in black boxes.

Letter sounds not yet covered are in grey.

Any tricky words encountered in the text are listed below the table.



This table shows all letter sounds covered in decodable range.



Sam the Ram



4 ckeur



Book sequence and the letter sounds covered.

uses maders have been written using a strictly controlled uses that uses only decodable regular words scotding to the week by week progression of Letters and Sounds) along with tricky words. Tricky words are requently used words that are not decodable at this phase.

Fiction Decodables Set I

The fiction series uses bright and vibrant illustrations throughout to bring each story to life. Every story has been written with a strictly controlled text, so that children are only exposed to those letter sounds that they have previously learnt. Contains 72 different titles.

BB126 • 72 Readers

£99



Non-Fiction Decodables Set I

Non-fiction titles engage all learners, especially boys who may be more interested in learning facts. Every story has been written with a strictly controlled text, so that children are only exposed to those letter sounds that they have previously learnt. Vibrant photographs. Contains 72 different titles.

BB127 • 72 Readers

£99

Fiction Decodables Set 2

The fiction series uses unique and vibrant illustrations throughout to bring each story to life. Every story has been written with a strictly controlled text, so that children are only exposed to those letter sounds that they have previously learnt. Contains 72 different titles.

BB111 • 72 Readers

£99



Non-Fiction Decodables Set 2

Non-fiction titles engage all learners, covers science, history and general interest topics. Every story has been written with a strictly controlled text, so that children are only exposed to those letter sounds that they have previously learnt. Contains 72 different titles.

BB117 • 72 Readers

£99

Science Decodables

Science Decodables engage those learners who may be more interested in learning facts. Controlled decodable texts. Life science, earth science and human science curriculum topics. Contains 60 different titles.

BB105 · 60 Readers

£89





Fiction Set 1

Non-Fiction Set 1

Beanstalk Books



Phase I Phonemic Awareness

Phonemic awareness readers are designed for teaching the understanding of sounds and words. Each phonemic awareness reader introduces 8 different letter sounds (phonemes).

£19.99 JL380 • Set of I2 Books JL955 • 6 x 12 Books £99



Phase 2 Letter Sounds

Letter sound readers introduce the first 21 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

JL381 · Set of I2 Books £19.99 £99 **JL957** • 6 x 12 Books





Phase 3 Phonics

Phonics readers introduce the next 22 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

JL382 • Set of I2 Books £19.99 JL959 · 6 x I2 Books £99



Phase 4 Blends

Blend readers introduce 38 different adjacent consonants (or blends). Strictly controlled vocabulary. Sentence development and story structure.

JL383 · Set of I2 Books £19.99 £99 JL961 • 6 x 12 Books





Phase 5 Vowel Sounds

These introduce 20 letter patterns, mainly focusing on alternative vowel sounds. They also have a strictly controlled vocabulary. Building on sentence structure and word counts.

£19.99 JL384 · Set of I2 Books JL963 · 6 x 12 Books



Phase 6 Spelling

Spelling readers have been written with a rich vocabulary including embedded words that contain suffixes. They also consolidate earlier taught phonics skills and 'tricky words'.

JL385 • Set of I2 Books £19.99 JL965 • 6 x 12 Books £99







(phonemes).

£19.99

£99

Phase I Phonemic Awareness

Phonemic awareness readers are designed for teaching the understanding of sounds and words. Each phonemic awareness reader introduces 8 different letter sounds

£19.99 JL386 · Set of I2 Books JL956 • 6 x 12 Books £99

Phase 2 Letter Sounds

Letter sound readers introduce the first 21 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

£19.99 JL387 • Set of I2 Books JL958 • 6 x 12 Books £99



Phase 3 Phonics

Phonics readers introduce the next 22 letter sounds. Strictly controlled vocabulary that follows the letter-byletter progression. Increase in tricky words.

JL388 • Set of I2 Books JL960 · 6 x 12 Books

1 Tusk is Hard.



Phase 4 Blends

Blend readers introduce 38 different adjacent consonants (or blends). Strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'. Sentence structure is developed.

JL389 • Set of I2 Books £19.99 JL962 • 6 x 12 Books £99



Phase 5 Vowel Sounds

These introduce 20 letter patterns, mainly focusing on alternative vowel sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

JL390 • Set of I2 Books JL964 · 6 x 12 Books





Phase 6 Spelling

£19.99

£99

Spelling readers have been written with a rich vocabulary including embedded words that contain suffixes. They also consolidate earlier taught phonics skills and 'tricky words'.

£19.99 JL391 • Set of I2 Books JL966 · 6 x 12 Books £99











Phase I Speaking and Listening

Speaking and Listening readers are designed for teaching language devolepment. Each Speaking and Listening reader is text free.

BB124 · Set of I2 Books £19.99 £99

BB921 • 6 x 12 Books



Phase 2 Letter Sounds

Letter sound readers introduce the first 21 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

BB106 • Set of I2 Books £19.99 **BB905** • 6 x I2 Books £99



an a Dog Quack? ne Rich Man Cat in a Web I in a Pail

Phase 3 Phonics

Phonics readers introduce the next 22 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

BB107 · Set of I2 Books £19.99 £99 BB906 • 6 x 12 Books



Phase 4 Blends

Blend readers introduce 38 different adjacent consonants (or blends). Exciting new set of blend fiction titles.

BB108 • Set of I2 Books £19.99 **BB907** • 6 x 12 Books £99





Phase 5 Vowel Sounds

These introduce 20 letter patterns, mainly focusing on alternative vowel sounds. Exciting new set of fiction titles teachina Phase 5 vowel sounds.

BB109 · Set of I2 Books £19.99 £99 BB908 • 6 x 12 Books



Phase 6 Spelling

Spelling readers have been written with a rich vocabulary including embedded words that contain suffixes. They also consolidate earlier taught phonics skills and 'tricky words'.

BB110 • Set of I2 Books £19.99 £99 BB909 • 6 x 12 Books





Beanstalk Books

Phase I Speaking and Listening

Speaking and Listening readers are designed for teaching language devolepment. Each Speaking and Listening reader is text free.

BB125 • Set of I2 Books £19.99 **BB922** • 6 x 12 Books £99



Cat, a Kid

NEW! Non-Fiction Set 2

Phase 2 Letter Sounds

Letter sound readers introduce the first 21 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

£19.99 BB112 · Set of I2 Books **BB910** • 6 x I2 Books £99



Phase 3 Phonics

Phonics readers introduce the next 22 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

BB113 • Set of I2 Books £19.99 **BB911** • 6 x I2 Books £99



Phase 4 Blends

Blend readers introduce 38 different adjacent consonants (or blends). Has a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'.

BB114 • Set of I2 Books £19.99 **BB912** • 6 x I2 Books £99

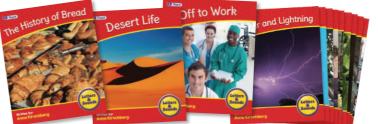


Phase 5 Vowel Sounds

These introduce 20 letter patterns, mainly focusing on alternative vowel sounds. Exciting new set of non-fiction title topics.

BB115 • Set of I2 Books £19.99 **BB913** • 6 x I2 Books £99





Phase 6 Spelling

Spelling readers have been written with a rich vocabulary including embedded words that contain suffixes. Non-Fiction science and social studies topics.

BB116 • Set of I2 Books **BB914** • 6 x 12 Books

£99

£19.99





Ducks dip and ducks tuck. Ducks sit up.



Phase 2 Letter Sounds

Letter sound readers introduce the first 21 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'. Animal science curriculum topics.

BB100 • Set of I2 Books £19.99 £99 **BB900** • 6 x 12 Books



Phase 3 Phonics

Phonics readers introduce the next 22 letter sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'. Wildlife science curriculum topics.

£19.99 BB101 · Set of I2 Books £99 BB901 • 6 x 12 Books



Phase 4 Blends

Blend readers introduce 38 different adjacent consonants (or blends). Has a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'. Earth science curriculum topics.

£19.99 BB102 • Set of I2 Books **BB902** • 6 x 12 Books £99



Phase 5 Vowel Sounds

These introduce 20 letter patterns, mainly focusing on alternative vowel sounds. They also have a strictly controlled vocabulary that follows the letter-by-letter progression along with 'tricky words'. Human science curriculum topics.

BB103 • Set of I2 Books £19.99 BB903 • 6 x 12 Books £99



Phase 6 Spelling

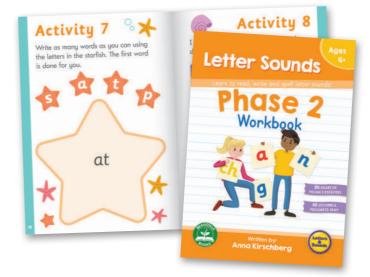
Spelling readers have been written with a rich vocabulary including embedded words that contain suffixes. They also consolidate earlier taught phonics skills and 'tricky words'. Life science curriculum topics.

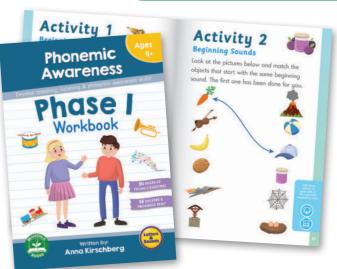
£19.99 BB104 • Set of I2 Books BB904 • 6 x 12 Books £99



The Phonemic Awareness Workbook has been designed for 4+ year olds, and is the first of six workbooks that together form the Letters & Sounds Workbook programme. As your child begins each activity, they will develop their skills in speaking, listening and phonemic awareness, while having fun at the same time!

BB118 • Workbook **BB915** • 12 x Books £7.99 £90

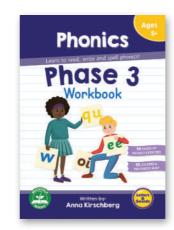




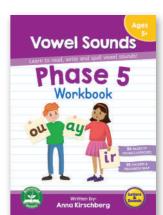
Phase 2 Workbook

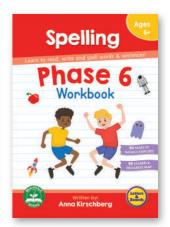
Letter Sounds Workbook activities progress week by week around Phase 2 of the Letters & Sounds systematic phonics programme. This workbook supports children as they begin to learn the first 21 sounds of the English language. Includes progressive map and achievement stickers.

BB119 · Workbook £7.99 **BB916** • 12 x Books £90



Blends Phase 4 Workbook





Phase 3 Workbook

For teaching Phonics.

BB120 · 1x Book £7.99 BB917 • 12x Books £90

Phase 4 Workbook

For teaching Blends.

BB121 · 1x Book £7.99 BB918 · 12x Books £90

Phase 5 Workbook

For teaching Vowel Sounds.

BB122 · 1x Book £7.99 BB919 · 12x Books £90

Phase 6 Workbook

For teaching Spelling.

BB123 · 1x Book £7.99 BB920 · 12x Books £90







Letters & Sounds Kits

Letters & Sounds

Literacy

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Teaching Kit

Resources for teaching phonics.

JL279 • FREE storage Tray



Phonemic Awareness Kit

Resources for teaching phonemic awareness.

JL271 • FREE storage Tray



Letter Sound Kit

Resources for teaching letter sounds.

JL272 • FREE storage Tray



Phonics Kit

Resources for teaching next 26 phonics patterns.

JL273 • FREE storage Tray

Resources for teaching blends.

Blend Kit

JL274 • FREE storage Tray



Vowel Sound Kit

Vowel sounds and alternative spelling patterns.

JL275 • FREE storage Tray



Spelling Kit

Resources for teaching spelling patterns.

JL276 • FREE storage Tray



Catch Up Kit

Resources for helping students reach their level

JL277 • FREE storage Tray





Letters & Sounds Screening Check

Useful for measuring the letter sounds that students know, and those that need to be taught. This provides a profile of strengths and weaknesses.

JL261 · Pad and Pop-Up

£25 JL269 • 50 Cards

44 Sound Cards

phonics lesson. Ages 4+.

44 Sound Cards provide an image for each

of the 44 sounds to act as a mnemonic for

learning. For example, sssss is for snake.

Photographic images used throughout.

Perfect for introducing new letters in a

OW

Double sided

£14.99 JL471 · 100 Cards

Double-Sided

A3 Board

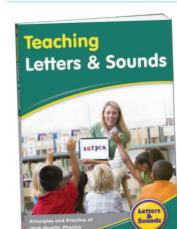
£14.99



This accessible text sets out a detailed and systematic method for teaching phonics skills, with the goal of taking students from emergent to fluent reading. Progressive topics across six phases include: phonemic awareness, letter sounds, phonics, blends, vowel sounds and spelling. Includes word lists for introducing new sounds and tricky words as well as activity list examples.

JL260 · Teacher Manual

FREE DOWNLOAD



Letter Sound Picture Cards

Letter Sound Picture Cards include 100

double-sided cards with photographic

images for teaching the first 19 letter

sounds. Each sound is covered by 4-5 cards

for introducing the sound and hearing it in

different words. Ages 3+.



Systematic approach structured around the 6-phase progression

44 Sound Board

Provides alternative spellings for all of the 44 sounds of English. The other side displays the 48 most common digraph patterns. Ages 5+.

JL262 · A3 Board

£7.99





Rainbow Phonics

Literacy







Rainbow Capital Letters

An engaging magnetic resource to help teach children what capital letters look like and how to use them! Can be used alongside Rainbow Letters and Numbers or Rainbow Alphabet and Digraphs (sold separately). Measures approx. 5cm high. Ages 3+.

Rainbow Letters

A set of magnetic letters. Includes 2 sets of the alphabet and an extra 2 sets of vowels. Vowels are colour-coded in red and consonants are in blue. Perfect for building CVC words or completing alphabet arc activities. Measures approx. 4cm high. Ages 4+.

sohijkim noo

adoct wool .

50

Per set

A great resource for teaching children letter recognition, alphabet sequencing and building basic CVC words. A perfect introductory resource for toddlers learning the alphabet as the large sized letters can easily be handled and help develop motor skills. Approx. 7 cm high. Ages 3+.



Rainbow Arc

A double-sided magnetic arc, with the alphabet presented on one side and a rainbow presented on the other. Comes in four quadrants, which can also be used for teaching the sequencing of letters. Ages 4+.

JL197 • Magnetic Arc

50 Alphabet Arc Activity Cards Get familiar with the alphabet with these

50 Alphabet Arc Activities. Activities are designed for use with the Alphabetic Arc (sold separately). Includes alphabet sequencing and early spelling activities. Cards are double-sided. Ages 4+.

JL356 • Set of 50 Cards

£14.99 JL198 • 24 Word Strips

£17.99

Rainbow Giant Alphabet

JL608 · 26 Magnetic Pieces £5.99 JL196 · 62 Magnetic Pieces £7.99 JL606 · 26 Magnetic Pieces £9.99



CVC Word Strips

Word strips for building CVC words. Each strip is double-sided with a word frame on one side and the word printed on the other. Perfect for self-correcting. Pack contains 24 magnetic word strips Ages 4+.

Rainbow Phonics



CVC Blender

The exciting word building game focusing on the most common words in Consonant Vowel Consonant patterns. Includes 90 letter tiles and 16 word building phoneme frames. Perfect game for beginning readers and spellers. Works with CVC Objects for word building fun. Ages 4+.

JL653 • 106 Magnetic Pieces

NEW!

A 🐪 🗞 🗯

This collection of phonics tiles includes all of the most common letter patterns. Self contained storage box and pop up whiteboard. Also includes phoneme frames of different sizes for building different words. Compatible with supporting rainbow resources. Ages 5+.

JL654 • 104 Magnetic Pieces & Whiteboard

£19.99

NEWI



Rainbow CVC Objects are a set of 40 magnetic foam CVC objects in a box. Ages 4+.

JL641 • 40 Pieces

£9.99

Rainbow Vowel Objects are a set of 40 magnetic foam Vowel objects in a box. Ages 5+.

Vowel Objects

JL650 • 40 Pieces



Blend Objects

Rainbow Blend Objects are a set of 40 magnetic foam Blend objects in a box. Ages 5+.

JL649 • 40 Pieces £9.99

Magic-E Objects Rainbow Magic-E Objects are a set of 40 magnetic foam Magic-E

objects in a box. Ages 5+.

JL651 • 40 Pieces £9.99







Rainbow Phonics

Rainbow Phonics

Literacy





50 Magnetic Letters Activity Cards

50 double-sided activity cards for teaching word building with magnetic letters. Follows a synthetic phonics progression introducing a new letter card by card. Full circle activities are also included to consolidate learning of letter sounds to date. Ages 4+.

JL352 • Set of 50 Cards



Children can have fun arranging and rearranging the consonants, vowels and digraphs on any magnetic surface to help children understand and recognize how different letters and sounds build words. Measures approx. 4cm high. Ages 4+.

£14.99 JL601 • 56 Magnetic Pieces £7.99 JL602 • 56 Magnetic Pieces £7.99

Rainbow Vowels (Print)

Rainbow Vowels is a fantastic hands-on

magnetic set to encourage your child to

become familiar with different vowels and

how they sound when they are joined

together! Set includes vowels, changeable

vowels, r-controlled vowels and magic e

vowels. Measures approx. 4cm high. Ages 5+.



Rainbow Phonics Magnetic Letters

Children build new words as they discover new letter patterns. Letters are colour-coded and include vowels, consonants, digraphs, vowel digraphs, changeable vowel sounds, r-controlled and split digraphs. Pop-up board built into box. Letters measure approx. 4cm high. Ages 4+.

JL194 · 84 Magnetic Letters £17.99

Rainbow Alphabet & Digraphs (Cursive)

Children can have fun arranging and rearranging the consonants, vowels and digraphs on any magnetic surface to help children understand and recognize how different letters and sounds build words. Measures approx. 4cm high. Ages 4+.

JL603 · 28 Magnetic Pieces £7.99 JL604 · 28 Magnetic Pieces £7.99

Rainbow Vowels (Cursive)

Rainbow Vowels is a fantastic hands-on

magnetic set to encourage your child to

become familiar with different vowels and

how they sound when they are joined

together! Set includes vowels, changeable

vowels, r-controlled vowels and magic e

vowels. Measures approx. 4cm. Ages 5+.



Giant Rainbow Phonics

A fantastically engaging magnetic resource to teach children about letters and sounds! The set includes consonants, vowels, digraphs, vowels, changeable vowels, r-controlled vowels and magic e vowels. Measures approx. 8cm high. Ages 4+.

JL607 • 84 Magnetic Pieces

£24.99





Slant Board

The slant board provides a versatile workstation for children. Designed to support posture during writing. Write and wipe surface is lined on one side for use with a whiteboard marker. Also compatible with holding paper or use with magnets. Board can also sit vertically for use as a display magnet board. Folds flat for horizontal use or easy storage. Measures 36cm x 72cm (flat).

JL652 • Magnetic Board



VersaBoard

The VersaBoard is a magnetic board that converts from a flat board into a tentshaped board. Can accommodate the Alphabet Arc (sold separately). Can be used with whiteboard markers and measures 27x61cm (flat).

JL199 · Magnetic Board

VersaBoard Large

The board has a write and wipe surface that can be used with a whiteboard marker or for placing any magnetic resources. Accommodates Giant Alphabet and Phonics (sold separately). Measures 35x75cm (flat).

JL605 • Magnetic Board

£17.99





Rainbow Phonics

Bingo

Literacy

NEW





Sentence Cubes

Sentence cubes contain 9 parts of speech cubes for sentence building. Each cube is colour-coded according to its part of speech. Roll cubes to generate random sentences and practice putting words together in the correct order. Contains 9 six sided cubes, with each face representing different words. Ages 5+.

JL644 • 9 Sentence Cubes

CVC Cubes

This handy box of CVC cubes contains 30 cubes for teaching consonant vowel consonant spelling patterns. Cubes can be combined to spell CVC, blend and even magic e. Roll cubes to play as a game. Spell the most words to win. Consonants are colour-coded in blue and short vowels in red. Ages 4+.

JL643 · 30 CVC Cubes £19.99



Rainbow Sentences

A wonderfully hands-on magnetic resource which will stimulate your student's creativity and excite them about developing their literacy skills by literally building sentences! Contains nouns, verbs, adjectives, pronouns, sight words and punctuation. Ages 5+.

JL612 • 160 Magnetic Pieces £19.99 JL616 • Punctuation Marks

Punctuation Marks

These brightly coloured magnetic punctuation marks are ideal for teaching children how to punctuate text. They can be used with magnetic letters and include: commas, semi colon, ellipses, exclamation marks, and more. Approx. 4.3cm high. Ages 5+.

Write and Wipe Dice

This set of four write on / wipe off dice that comes in four bright colours. Magnets can also be attached to faces and comes in a handy storage box. Contains 4 colored write and wipe dice. Dice measure 5x5x5cm Ages 3+.

£12.99 **£9.99 JL617** • 4 Magnetic Dice



Picture Bingo

Picture Bingo is a picture matching game for teaching the names of common objects. Contains 4 boards and 24 cards.

JL540 • 4 Boards, 24 Cards £9.99

Alphabet Bingo is a alphabet matching

Alphabet Bingo



Rhyming Bingo

Rhyming Bingo is a matching game for teaching the rhyming sounds in words. Contains 4 boards and 24 cards.

JL543 • 4 Boards, 24 Cards £9.99



CVC Bingo

CVC Bingo is a picture matching game for teachina consonant vowel consonant patterns. Contains 4 boards and 24 cards.

JL544 • 4 Boards, 24 Cards £9.99 JL545 • 4 Boards, 36 Cards £9.99



Tricky Word Bingo

Tricky Word Bingo is a matching game for teaching the most common 36 tricky words. Contains 4 boards and 36 cards.

JL648 • 4 Boards, 36 Cards £9.99



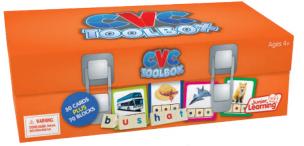
Sight Word Bingo

Sight Word Bingo is a matching game for teaching the most common 36 sight words. Contains 4 boards and 36 cards.





Tri-Blocks





CVC Toolbox

Have fun learning to spell CVC words with this handy toolbox! A handy tool for building a variety of sentences. Choose a Tri-Block Sound out each image, find and connect the Tri-Blocks you that matches each image, connect the Tri-Blocks to build a sentence think you need then turn the card over to self-check. Contains then flip the card to self-check. Contains 40 Tri-blocks covering parts 70 Tri-Blocks covering beginning, middle and final sounds as of speech (nouns, verb, prepositions etc) as well as 12 sentence well as 30 word building cards. Ages 4+.

JL167 • 70 Tri-Blocks, 30 Cards



building cards. Ages 6+.

£19.99 JL168 • 40 Tri-Blocks, 12 Cards



The exciting syllable game! Have fun with prefixes, suffixes and root words. Connect syllables with your Tri-Blocks to create multi-syllabic words. Turn the Tri-blocks to manipulate meanings within words. Contains: 45 Tri-blocks, spinner, game guide. For 2-4 players. Ages 7+.

JL166 • 45 Syllable Tri-Blocks & Spinner

£19.99

£19.99



Build words and learn consonants and short vowels (CVC). Turn each block and manipulate the initial, middle or final sound. Add extra consonants to teach blends. Ages 4+.



Build words with your Tri-blocks and learn short vowels, long vowels, adjacent consonants, split digraphs, multisyllabic words and adding suffixes. Ages 5+.



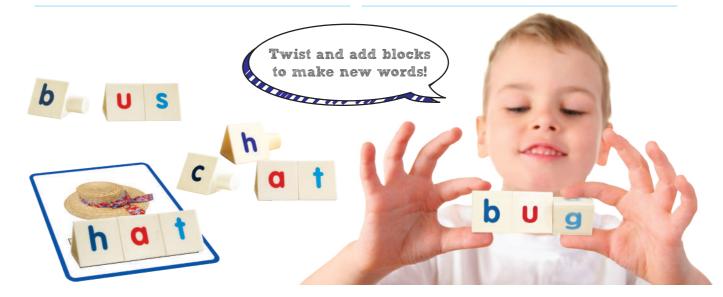
Set of 48 CVC cards with picture and colour guides for building 3 letter CVC words with CVC Tri-blocks. Teach phonemic awareness, synthetic phonics and spelling. Ages 4+.

together Cards **Word Builders**

Set of 40 word building cards with picture and colour guides for use with Tri-Blocks Tub. Teach phonemic awareness, synthetic phonics and spelling. Ages 5+.

JL178 • 48 Cards £14.99 JL179 · 40 Cards £14.99

£23.99 K



Flips Flips Literacy Literacy



Spelling Flips enables students to build new

words. On one side are simple CVC words,

and on the other are vowel digraphs. Picture

examples are provided to encourage word

Word Building Flips

On the left-side are beginning sounds (onsets) and on the right-side are ending sounds (rimes). Flip pages to build words. Images form when related words are made. Ages 4+.

JL459 • Flip Stand

CVC Flips

An early flip stand for teaching the spellings of consonant-vowel-consonant words. Images form when correct spellings are made that relate to the word. Double-sided with different examples on each side. Ages 4+.

JL467 • Flip Stand

£7.99 JL264 • Flip Stand

Spelling Flips

building. Ages 4+.

£9.99



Sentence Flips

Enables students to build new sentences. Teaches nouns, adjectives, verbs and punctuation. Picture examples are provided to support sentence building. Different sentence formations used on each side. Ages 4+.

JL265 • Flip Stand

Parts of Speech Flips

Parts of Speech Flips enables the user to build different sentences by flipping over parts of speech. Covers articles, pronouns, nouns, verbs, prepositions, and adverbs. Challenge your friends to see who can build the most sentences or the silliest sentence. Ages 6+.

JL452 • Flip Stand

£9.99

JL455 · Flip Book

Story Starter Flips

Story Starter Flips is a fantastic way of

encouraging children's creativity, oral skills

and self-confidence. Children can have

fun using the flip stand to mix and match

different characters, plots and settings

to create a story, whilst recognizing the

components that go into building it. Ages 6+.

£9.99



Blend Flips

Blend Flips is a double-sided flip stand, with blend beginnings on one side and blend endings on the other. Simply flip over pages to build new words. Photographic images are included for word building examples. Ages 4+.

JL457 · Flip Stand

JL458 · Flip Stand

its name. Ages 4+.

Magic E-Flips

£9.99



Word Finder Flips

Word Finder Flips are perfect for helping children to develop their creative writing skills and their oral language skills. It can be used as an accompaniment to the Story Starter Flips or even as your own pocketsized thesaurus! Ages 7+.

JL460 · Flip Book

and consonants on the other. Covers the 44 sounds of English and provides examples of the various spelling patterns. Letter patterns are also ordered in terms of the frequency such as common and rare spellings. Ages 4+.

A directory with vowel patterns on one side

£9.99

JL450 • Flip Stand

44 Sound Pop-Up

S.P.A.G. Pop-Up

Teaches spelling, punctuation and grammar rules. One side shows spelling rules, which are separated into categories of guidelines, positioning and adding suffixes. The other side shows grammar rules, categorized at the word, sentence and punctuation levels. Ages 6+.

JL268 • Flip Stand





Teaches the split digraph (or magic-e).

Photographic images are included to

provide word building examples. Spell new

words by flipping over pages and show

how the final 'e' makes the short vowel say

Syllables Flips

Syllables Flips is a double-sided flip stand for teaching prefixes, suffixes and root words. Flip over pages to change the meaning and build new words. Prefixes, suffixes and root words are color-coded to support learning. Ages 6+.

£9.99 JL456 • Flip Stand











Key Concepts

Dominoes

Literacy



Decoding Teach Me Tags

Decoding Teach Me Tags will assist your students in learning the connection of the written text and the sound of spoken English with topics like blends, long and short vowel sounds. Contains 168 flashcards including 7 blank cards and 2 key rings. Ages 4+.

JL628 • 168 Cards & 2 Rings £14.99



44 Sounds Teach Me Tags

JL609 • 30 Sight Words

44 Sounds Teach Me Tags is a double-sided card with images that represent each of the 44 sounds of English to act as a mnemonic on one side, and the letters or letter combinations known as graphemes will be on the other side. Contains 72 flashcards and 2 key rings. Ages 4+.

JL627 • 72 Cards & 2 Rings £9.99



Sight Words Teach Me Tags

Sight Words Teach Me Tags covers the common first English words; this will help them practice saying the words and also give them a head start in reading and writing confidently, and are colour-coded according to a developmental progression (book bands). Includes 175 flashcards and 2 key rings. Ages 5+.

JL629 • 175 Cards & 2 Rings £14.99



the went came was

My First IOO Words

A set of the first 100 words in order of frequency. Borders are colour-coded according to the phonics progression. Sound Buttons are included for explicitly teaching synthetic phonics and tricky components. Double-sided for practising rapid word recall and fluency. Ages 4+.

£9.99 JL263 · 100 Cards

£12.99

Dominoes

Each tin consists of 28 thick plastic dominoes. Children will love playing this hands on game to learn a range of skills.





Word Family Dominoes

Children will love the feel of real dominoes as they match word family dominoes to win this matching game. Includes 28 dominoes in a collectors tin for easy storage. Covers the most common onsets and rimes. Ages 5+.

JL480 • 28 Dominoes £9.99



First Words Dominoes

Children will become confident using their first words by matching simple words to the correct photographic image to win this game. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 4+.

JL491 • 28 Dominoes £9.99



Rhyming Words Dominoes

Children will love learning rhyming words while completing this game. Matching photographic elements used throughout. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 4+.

JL490 · 28 Dominoes

£9.99



Beginning Sounds Dominoes

Children will love the feel of real dominoes as they match beginning sounds to photographic images to win this game. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 4+.

JL492 • 28 Dominoes £9.99



Short Vowels Dominoes

Learn about vowels by discovering and matching the missing letter to win this game. Helpful visual elements used throughout. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 5+.

JL493 • 28 Dominoes

£9.99

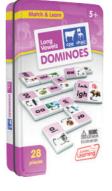


Blends Dominoes

Children will use their spelling and sounding skills to match the beginning and ends of words to win this game. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 5+.

JL494 • 28 Dominoes

£9.99



Long Vowels Dominoes

Learn about long vowels and how they are different to short vowels. Use these skills to match dominoes to win this game. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning. Ages 5+.

JL495 · 28 Dominoes









Comprehension Dice

six foam dice for discussing the meaning

of text. Die faces include questions and

statements to teach comprehension skills.

Story Starter Dice

Children will feel inspired with these Story Starter Dice. A collection of six foam dice for helping generate story ideas. Die faces include settings, nouns, objects and adjectives. Ages 5+.

JL535 • Set of 6 Dice

£9.99 JL530 • Set of 6 Dice

Sentence Dice

Sentence Dice are a collection of six Comprehension Dice are a collection of foam dice for building sentences. Covers different parts of speech (such as nouns, verbs, prepositions) for building sentences. Ages 5+.

Ages 6+.

£9.99 JL531 • Set of 6 Dice

£9.99





Discussion Dice

Help with retelling a story, reading comprehension, and listening skills with this collection of six foam dice. Dice include Ages 6+.

JL642 · Set of 6 Dice

Roll A Word

Develop spelling and word formation. Roll the dice and let the letters guide you. Choose the dice you want to use and the 36 different questions for discussing a story. best dice to start your word. Contains 10 dice and a carry sack. Ages 4+.

£9.99 JL145 • Set of 10 Dice, Bag £9.99



PHONICS

Speaking Board Games

Speaking Board Games were designed to build on children's speaking skills, discussing topics of interest and to listen. Topics include: Animals, Objects, Occupations and Routine. Ages 3+.

JL424 • 4 Board Games £12.99

Phonics Board Games

Learn how certain letters can be changed to make entirely new words. Topics include: Beginning Sounds, Middle Sounds, Digraph Middle Sounds and Final Sounds. Ages 4+.

£12.99

JL422 · 4 Board Games

Spelling Board Games

Have fun playing against your friends while learning a range of spelling patterns and skills. Topics include: Syllables, Plurals, Silent Letters and Blend Beginnings. Ages 5+.

JL423 · 4 Board Games £12.99



Rainbow Spinners

These brightly coloured spinners can be used for creating your own games. Comes with 50 spinners and 50 bases that easily snap together, with a variety of colours. Create your own board games or make spinners for teaching letters, numbers or matching. Contains 50 spinners of various colours. Age 5+.

JL618 • 50 spinners





Activity Cards

Activity Cards

Literacy

Activity Cards

Our 50 Activities range offers a wide selection of great learning activities, perfect for classroom groups or individual work.

Each set contains 50 doublesided cards and a contents card that can act as a check-off list. The front of each card outlines the task, objectives, resources and method. The back shows visual depictions of the activity.













50 Speaking Activity Cards

Topics include: speaking, listening, following instructions, role play, asking questions, interviewing, comprehension, retelling, debating, recall, reasoning and many more. Ages 4+.

JL350 • Set of 50 Cards

sounds, awareness of rhyme, syllables, initial sounds, alliteration, segmenting, blending and phonemes. Ages 3+.

£14.99

JL351 • Set of 50 Cards

50 Phonemic Awareness Activity Cards

Topics include: rhythm, instrument sounds, discriminating between







50 Magnetic Letters Activity Cards

Word building with magnetic letters. Follows a synthetic phonics progression introducing a new letter card by card. Full circle activities are included to consolidate learning of letter sounds to date. Ages 4+.

JL352 • Set of 50 Cards £14.99

50 Letters & Sounds Activity Cards

Topics include: identifying phonemes, blending, decoding, syllables, alphabet, digraphs, segmenting, reading, tricky words, adjacent consonants, split digraph (magic e) and spelling. Ages 4+.

JL353 • Set of 50 Cards

£14.99

£14.99





50 Story Starter Activity Cards

Topics include fiction and non-fiction examples. The front side provides story starter inspirations and interested words. The other side provides a visual image of the story. Ages 6+.

JL354 • Set of 50 Cards

£14.99

JL355 • Set of 50 Cards

£14.99



50 Circle Time Activity Cards

50 Circle Time Activity Cards is a fantastic teaching resource to help enrich, excite and inspire your circle time activities! Our set of 10 to 20-minute activities are a great accompaniment to curriculumbased learning and will help develop the relationship of your class as a whole. Ages 4+.

JL362 · Set of 50 Cards

£14.99

Activities teach debating skills, public speaking and how to listen and rebut an argument. Perfect for the classroom or school debate team with group and individual activities. Ages 7+.

50 Debating Activity Cards

50 Comprehension Activity Cards

Stories include both fiction and non-fiction titles. The front

side provides the text and an image of the story. The other

side provides questions about the story that are multi-choice.

£14.99 JL358 • Set of 50 Cards





50 Nature Activity Cards

This new set of 50 Nature Activity cards has been designed to develop children's creativity and problem solving, while learning and playing in nature. Nature based learning is vital to children's development – intellectually, emotionally, socially and physically. Ages 3+.

JL363 · Set of 50 Cards

£14.99







44 Sound Wall Border

44 Sound Wall Border provides examples of different ways to spell the different 44 sounds of the English language. Ages 6+.

JL466 • 38 Cards

JL658 • 14 short & long vowel puzzles





Vowel Puzzles

Supports the development of spelling skills as students can see the different ways each vowel sound can be represented. Short and long vowel sounds are colour-coded in red and green respectively, and highlighted within the word example so that the alternative spellings can be quickly identified. Ages 5+.



Double, Drop or Nothing

Double, Drop or Nothing is an exciting game for teaching the rules of adding suffixes. Players roll the die and take a card from the middle. They must then decide whether the rule is to double the last letter, drop the last letter, or do nothing. First to the finish is the winner. Teaches all common suffix patterns. Ages 6+.

JL184 • Board Game & Pieces

dauble dr p or

n-thing

£12.99

JL185 • Board Game & Pieces

£12.99



The Spag Game

The Spag Game is an engaging game for teaching spelling, punctuation and grammar (SPAG). Students roll the die and follow the colour they land on to answer a SPAG question. First to the finish wins. A board game for teaching spelling, punctuation and grammar rules. Ages 7+.



£9.99





Spelligator

Spelligator is an exciting hands-on word building game that teaches letter sound patterns, consonants, vowels, digraphs and blends. Learn basic spelling and word building by stacking letters on the back of your Spelligator. The player who makes the most words is the winner! With hundreds of different words to be made, Spelligator expands children's vocabulary with beginning, middle and final sounds. Ages 5+.

JL100 • 4 Spelligators, 75 Tiles

£23.99



I sucked up 1 °C' and 2 °U's with my vacuum.

Word Families

Word Families is an interactive literacy game for the classroom! It is made up of 74 colour-coded word tiles that can be joined, broken down and rearranged into many different combinations. Identify different word endings, words with similar sounds, and words with similar spellings in order to build new words and beat your friends in any of our exciting game plays! Ages 5+.

£19.99 JL120 · 74 Pieces



Spelling Mnemonics

It can be hard to remember how to spell those more difficult words, but with our set of 100 Spelling Mnemonics you will learn all of the clever tricks to make those easy-to-forget spellings, unforgettable! Each card is double-sided and uses a memorable phrase and a colourful illustration to help children learn to spell long words, difficult words or words with silent letters. Contains 100 cards. Ages 6+.

JL472 • 100 Cards £14.99





6 Phonemic **Awareness Games**

This set of educational games introduces children to phonemic awareness. Teaching topics include alliteration, sound talk, rhyming pairs, contrasting sounds, voice sounds and rhyming groups. After mastering these games, children will be ready for 6 Letter Sound Games. Contains: 2 board games, 1 megaphone, sound cards and rhyming cards.

JL409 • Set of 6 Games



£19.99

6 Blend Games

This set of educational games teaches blends. Teaching topics include alliteration, sound talk, rhyming pairs, contrasting sounds, voice sounds and rhyming groups. After mastering these games, children will be ready to progress to 6 Vowel Sound Games. Contains: 2 board games, 2 matching games, word puzzles, die, counters and spinner.

JL410 • Set of 6 Games



6 Letter Sound Games

This set of educational games introduces children to letter sounds and how they can make up words. Teaching topics include decoding words, final sounds, short vowels, decoding captions, CVC and beginning sounds. Contents: 2 board games, 2 matching games, 10 word puzzles, 5 flower puzzles, spinner, counters and die.

JL400 • Set of 6 Games £19.99





6 Vowel Sound Games

This set of educational games teaches vowel sounds. Teaching topics include magic e, r-controlled vowels, reading for meaning, alternative r-controlled spellings, alternative long vowel spellings, and long vowels. Contains: 2 board games, 2 matching games, word puzzles, die, counters and spinner.

JL411 • Set of 6 Games

£19.99 JL408 • Set of 6 Games



6 Phonics Games

This set of educational games teaches phonics and how different letter patterns make up words. Teaching topics include double vowels, r-controlled vowels, digraphs, long vowel words, decoding words and decoding sentences. Contents: 2 board games, 2 matching games, 10 word puzzles, 16 dominoes, spinner and counters.

JL401 • Set of 6 Games £19.99



6 Spelling Games

This set of educational games teaches spelling patterns. Teaching topics include irregular/tricky words, mnemonics, plurals, homophones, prefixes, silent letters and multi-syllabic words. Contains 2 board games, 2 matching games, 10 word puzzles, 10 syllable puzzles, counters, die and spinner.

£19.99



6 Speaking Games

This set of educational games is designed for teaching speaking and listening skills. Teaching topics include questioning, thinking, and general language skills that encourage students to play together to practice these new found skills. Contains: 2 board games, 2 matching games, 20 sentence puzzles, die and counter.

JL407 • Set of 6 Games

£19.99

JL405 • Set of 6 Games

£19.99

£19.99



6 Reading Games

This set of educational games is designed for teaching reading, including sight words, tricky words, compound words, reading for meaning, sentence matching and sentence substitution. Children will learn word recognition and reading skills to win each game. Contents: 2 board games, 2 matching games, word puzzles, sentence puzzles, die and counters.

JL406 • Set of 6 Games



6 Comprehension Games

This set of educational games teaches

reading comprehension with questions and

sentences. By using a simple understanding of words and meaning, children can use

their comprehension skills to complete

each activity and win the game. Contents:

2 board games, 2 matching games, 20

sentence puzzles, die and counters.

6 Grammar Games

This set of educational games is designed to teach an understanding of grammar. Teaching topics include punctuation, sentences, connectives, modal verbs, tenses, determiners, phrases and adverbials that children can put to the test to win the game. Contents: 2 board games, 2 matching games, 14 sentence puzzles, die, counters and spinner.

JL412 • Set of 6 Games

£19.99

31





Puzzles

Touchtronics

Technology



CVC Puzzles

Have fun matching these puzzle pieces to create CVC (consonant, vowel, consonant) words. Ages 4+.

SYNONYM

JL240 · 12 Puzzles

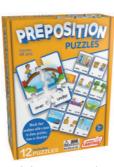


Compound Word Puzzles

Join 2 words together to create a new word. Match the word and picture with the correct pieces to complete the puzzle. Ages 5+.

JL244 · 12 Puzzles

£9.99

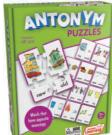


Preposition Puzzles

Match the preposition and picture with the opposite preposition to complete these puzzles. Ages 5+.

HOMONYA

JL245 · 12 Puzzles £9.99



Synonym Puzzles

Learn how different words can have the same meaning. Match the word and picture to the correct synonym. Ages 5+.

JL241 · 12 Puzzles

£9.99



Antonym Puzzles

Learn how words can have the opposite meaning. Complete the puzzles and see some examples for yourself. Ages 5+.

JL242 · 12 Puzzles

£9.99

JL243 • 12 Puzzles

Homonym Puzzles

£9.99

Homonyms are words that sound the same

but have different meanings. Piece together

the correct words and pictures. Ages 5+.





Touchtronic Letters

Touchtronic® Letters is an award winning product that combines the physical and digital worlds of learning. It includes 26 letters colour-coded with consonants in blue and vowels in red. The supporting FREE apps include games for teaching letter recognition, phonemic awareness and word building. Ages 3+.

JL300 • Single Set of Letters

JL301 • 10 Sets and Storage Tray

£19.99

£175

Touchtronic Numbers

Touchtronic® Numbers is an award winning product that combines the physical and digital worlds of learning. It includes numbers 0-9 and 6 equation symbols colour-coded with numbers in purple and equation symbols in orange. The supporting FREE apps include games for teaching number recognition, counting and place value. Ages 3+.

JL302 • Single Set of Numbers & Symbols

£14.99 JL303 • 10 Sets and Storage Tray

£125

Touchtronic Placeholder

Touchtronic® Placeholder helps children place letters in the correct order around an iPad®. Works with Touchtronic® Letters and is also double sided for use with Touchtronic® Numbers. Ages 3+.

JL307 · Placeholder

£9.99

FREE Educational Apps

All Touchtronic® products work with digital educational apps uniquely designed by Junior Learning. Apps are available for free download from the Apple App Store. Apps work with iPad 2 and newer versions including Mini, excluding iPad Pro.



3 Letter Words

Learn simple spelling with 600 words and images to match . Ages 3+.

3 Letter Words

A fun and interactive way

of teaching children place

value. Ages 3+.



ABC's

Three games in one app exploring letter sounds. Ages 3+.



ABC's

Three games in one app exploring numbers and counting. Ages 3+.









Magtronix™ Starter Set

Magtronix™ is an exciting hands-on activity where children piece together circuit blocks in different combinations. Helps children become familiar with how a circuit works and develops their cognitive and problem-solving skills. Contains 10 electronic pieces (switch, battery pack, buzzer, LED, 5 direction pieces and a motor) and a helicopter. Comes with activity guide containing circuit ideas. Batteries not included. Ages 4+.

JL125 • II Pieces £23.99



Magtronix™ Expansion Pack

Challenge yourself to make bigger and more complex electronic circuits with the Magtronix[™] 9 Piece Expansion Pack! See if you can make a successfully working circuit by adding more electronic blocks and switches to your starter set. Contains 9 electronic pieces (switch, LED, pulser, dial and 5 direction pieces). Comes with activity guide containing circuit ideas. Ages 5+.

JL126 • 9 Pieces £23.99





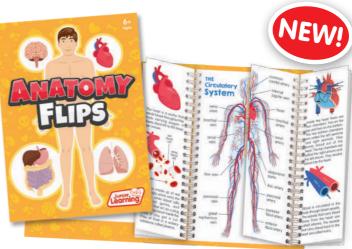
Rainbow Recorders

Rainbow Recorders record up to 1 minute of sound, have a write and wipe surface, a magnetic face and base and can be personalised with a photo. Have fun creating games while learning a variety of speaking and listening skills. Have even more fun with your friends with a colourful 4 pack of Rainbow Recorders! Ages 4+.

JL148 • Single Recorder

JL149 • Set of 4

£12.99 £45.99









Anatomy Flips

Learn about the major parts of the body and how they work together. This innovative flip book enables students to explore the different systems that work inside the human body. See how food passes through your gut and how your heart pumps blood through your veins. Includes skin, muscular, digestive, circulatory, respiratory nervous and skeletal systems. Ages 6+.

JL647 ⋅ Flip Book £9.99

50 STEM Activity Cards

With activities that can explode, bubble, fly and require some clever engineering, these cards will get you excited about STEM! Each card has step-by-step instructions on one side and an image example on the other. The activities require common materials making them perfect for hours of fun. Ages 4+.

JL359 • Set of 50 Cards £14.99





Smart Tray & Accelerators

Accelerators

Smart Tray

Smart Tray and Accelerator Cards

An innovative multi-sensory system for self-checking activities. Using the Accelerator cards that slide into the tray for tile matching activities, helps build on core skills and improves memory and concentration.

Smart Tray

Smart Tray is a 10 tile self-correcting tray. Insert an Accelerator card into the Smart Tray to complete the activity and turn over the tray - if the pattern matches, the user is correct. The self-correcting nature of the tray promotes independent learning. Smart Tray sold separately to Accelerator card sets.

JL101 • Single Smart Tray



£9.99



Early Accelerator Cards Set I

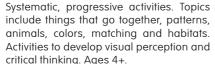
Systematic, progressive activities. Each card is pre-reading (without written words). Topics include things that go together, patterns, animals, colours, matching and habitats. Ages 3+.

JL114 • Set of 25 Cards

£12.99

Early Accelerator

Cards Set 2



TRAY

Cards

per set

for use with

RAY

JL115 • Set of 25 Cards

£12.99 JL113 · Set of 25 Cards £12.99











25



Phonemic Awareness Accelerator Cards

Teach the operations of phonemic awareness. Sounds are introduced in a progression, involving matching sounds activities and manipulation of sounds in words. Years 0-1. Ages 5+.



Spelling Accelerator Cards Set I

Use word searches, crosswords and matching activities to gain knowledge of spelling patterns and tricky words. Each set contains 25 cards. Self correcting. Years 0 - 1. Ages 5+.

JL102 • Set of 25 Cards £12.99



Reading

Cards Set I

Improve reading skills by reading & matchina words, captions, word outlines, and fixing silly sentences. Each set contains 25 cards. Self correcting. Years 0 - 1. Ages 5+.

JL104 • Set of 25 Cards

£12.99

Cards

per set

Cards

per set

for use with



Reading Comprehension Fiction Set

Read for meaning using a selection of fun fiction stories. Read through the story then answer the questions on the Accelerator card. Full colored photographs. Years 2 - 4. Ages 7+.

JL110 · 18 Cards & Book

£12.99





Spelling Accelerator Cards Set 2

Use word searches, crosswords and matching activities to gain knowledge of spelling patterns and tricky words. Each set contains 25 cards. Self correcting. Years 1 - 3. Ages 6+.

£12.99

JL103 • Set of 25 Cards





Reading Accelerator Cards Set 2

Improve reading skills by reading & matching words, captions, word outlines, and fixing silly sentences. Each set contains 25 cards. Self correcting. Years 1 - 3. Ages 6+.

JL105 • Set of 25 Cards

£12.99



Reading Comprehension Non-Fiction Set

Read for meaning using a selection of fun non-fiction stories. Read through the story then answer the questions on the Accelerator card. Full colored photographs. Years 2 - 4. Ages 7+.

JL111 · 18 Cards & Book £12.99





Accelerators

Flashbot & Flashcards

Flashbot







Number Accelerator Cards Set I

Complete counting, matching, more and less than, predicting, positioning and pattern recognition activities to develop key number skills. Years 0 - 1. Ages 5+.

JL106 • Set of 25 Cards

£12.99





Number Accelerator Cards Set 2

Complete counting, matching, visualizing, predicting, ordering, place value, and more and less than activities to develop key number skills. Years 1 - 3. Ages 6+.

JL107 • Set of 25 Cards







Calculating Accelerator Cards Set I

Begin with addition and subtraction and Activity cards include visual place value progress to a mix of the four operations. 20. Years 0 - 1. Ages 6+.

JL108 • Set of 25 Cards

£12.99





Calculating Accelerator Cards Set 2

Begin with addition and subtraction and progress to a mix of the four operations. Covers numbers and calculations from 1 - 100. Years 2 - 4. Ages 7+.

JL109 • Set of 25 Cards

£12.99 JL117 · Set of 25 Cards





Place Value Accelerator Cards

models, counting by 100's, 10's and 1's, Covers numbers and calculations from 1 - and conversions between place values. Years 1 - 3. Ages 6+.

JL118 • Set of 25 Cards

£12.99



Fraction Accelerator Cards

Activity cards include visual fractions, equivalent fractions and converting fractions to decimals and percentages. Years 1 - 3. Ages 6+.

£12.99

Flashbot

Flashbot (the flashcard robot), is a fun flashcard flipper that helps children learn key facts. Feed the flashcard into Flashbot's mouth and see the answer appear. With the self-correcting element, this is a great resource for independent learning. Comes with 20 demonstration flashcards. Other sets sold separately.

JL200 • Flashbot, 20 Cards £14.99

Subtraction Flashcards

Topics cover: subtraction with numbers to 10, to 20 and to 100. Illustrations are provided to help with word origins.

JL205 • Set of 162 Cards

Counting Flashcards Topics cover: Counting animals, objects and ten-frames. Visual arrays are provided to help children see the mathematical relationships. Ages 4+.

Comes with

20 FREE

demonstration

cards

JL210 • Set of 162 Cards

JL204 • Set of 162 Cards



Multiplication Flashcards

Topics cover: 2, 3, 4, 5, 10 X, then 6, 7, 8, 9 X and division for 2 - 10. Visual arrays are provided throughout. Ages 6+.

JL206 • Set of I62 Cards

Addition Flashcards

Topics cover: addition to 10, to 20 and to 100. Visual arrays are provided to help children see the mathematical relationships. Ages 5+.

£9.99



Fraction Flashcards

Topics cover: Geometric fractions, visual fractions and word problems. Visual arrays are provided throughout. Ages 6+.

JL212 • Set of I62 Cards







Word Recognition Flashcards

Word Recognition Flashcards include 3 sets of 54 cards (162 cards total). Topics cover: things that go together, opposites, singular and plural. Visual images are provided to help children and easy to recognize objects help with the identification of the word. Flashcards teach fast, automatic recall. A perfect activity for independent or guided learning. Ages 4+.

JL201 • Set of 162 Cards

£9.99









Memory Flashcards

Topics cover number memory, visual memory and memory comprehension activities. Teaches fast, automatic recall and memory. This is a perfect hands-on activity for independent or guided learning. Ages 5+.

JL219 • Set of 162 Cards



Topics cover: food, objects and animals. Photographic images are used throughout. Children will love building confidence in object recognition and verbal skills.

JL214 • Set of 162 Cards

£9.99

JL202 • Set of 162 Cards

Ages 4+.



Decoding Flashcards

CVC (consonant vowel consonant), vowel and

blend patterns. All words are phonologically

regular and sound buttons support decoding.

Visual images are provided to help children.

Letter Sound Flashcards

Topics cover: beginning sounds, middle sounds

and final sounds. Visual images are provided

to help children. This set of flashcards make

learning letter sounds fun and memorable.

Phonics Flashcards

Topics cover: blends, vowel sounds and syllables. Visual images are provided to help children. Phonics flashcards help children learn the sounds of combinations of letters in a fun and memorable way. Ages 5+.

JL203 • Set of 162 Cards

£9.99 JL211 · Set of 162 Cards

£9.99

£9.99

Comprehension Flashcards

Comprehension Flashcards include 3 sets of 54 cards (162 cards total). Topics cover understanding fact or opinion, cause and effect and interpreting inference. Teaches fast, automatic recall. A perfect activity for independent or guided learning. Cards also work with Flashbot, sold separately. Ages 6+.

Flashcards

JL217 • Set of I62 Cards

£9.99









Suffixes Flashcards

Topics cover: different suffixes for teaching 's' or 'es', base word stays the same and base word change. Visual images are provided to help children and make these fun and memorable for learning. Ages 6+.

JL215 • Set of 162 Cards

a fun and memorable way to teach figurative

JL207 • Set of 162 Cards

Meaning Flashcards

language. Ages 6+.

£9.99

£9.99



Word Family Flashcards

Topics cover: metaphors/similes, multiple Topics cover: prefixes, root words and meanings and idioms. Visual arrays are suffixes. Illustrations are provided to help with word origins. A fun and interesting way provided throughout to make these flashcards to teach word families for older children. Ages 7+.

> **JL216** • Set of 162 Cards £9.99



Verb Flashcards

Topics cover: irregular verbs, regular past tense, active and passive verbs and includes common nouns to support language acquisition. Visual arrays are provided to help children. Ages 6+.

JL209 • Set of 162 Cards



Speaking Flashcards

Topics cover: yes or no, what doesn't belong, who needs this and includes common nouns to support language acquisition. Visual arrays are provided to help children access vocabulary. Ages 4+.

JL208 • Set of 162 Cards

Reading Flashcards

Reading Flashcards include 3 sets of 54 cards (162 cards total) for teaching core and advanced reading skills. Topics cover compound words, true or false statements and finish the sentence activities. Ages 6+.

JL218 • Set of 162 Cards









Rainbow Letters Sandpaper Letters and Numbers

This set of 26 sandpaper letters use multi-stick technology so that they can be Rainbow Letters and Numbers is the perfect applied to the learning board (included) or creative, hands-on magnetic resource! other surfaces such as a whiteboard. Letters With 2 sets of colour-coded consonants are colour-coded, with consonants in blue and vowels in red. Ages 3+. common mathematical equations. Ages 3+.

JL420 • 26 Characters

£14.99 JL600 · 86 Pieces



Alphabet Stones

Nature themed sensory floor stickers that can be used as a classroom decoration or an educational material. Play the "letter stomp" game where the teacher calls out the letter or the letter sound and the students look for and vowels, 2 sets of numbers, 0-9, and 5 the right answer and "stomp" it. Measures approx. 28 x 20cm. Ages 3+.

> JL625 • 26 Floor Stickers £29.99



Rainbow Pattern Blocks

These brightly coloured foam magnetic pattern blocks are ideal for reinforcing symmetry, geometry, shape recognition, sorting, early problem-solving skills and fractions. Comes in a handy storage box with built in magnetic board, 8 double sided activities cards and 100 pattern block manipulatives. Hexagon measures 1.9". Ages 3+

JL613 • 100 Pieces, 8 Cards £19.99 JL656 • 24 Puzzles



Rhyming Puzzles

This 71 piece puzzle set includes 24 puzzles for matching common rhyming words. Supports the development of phonemic awareness. The rhyming part of the word has been highlighted to support learning. Unique puzzle cut ensures the correct answer and lets students self-correct.

JL626 • 20 Floor Stickers

approx. 19 x 27cm. Ages 3+.

Number Footprints

Dinosaur themed sensory floor stickers that

can be used as a classroom decoration or

an educational material. Play the "number

stomp" game where the teacher calls out

the number and the students look for the

right answer and "stomp" it. Measures

£23.99









50 Circle Time Activities

A fantastic teaching resource to help enrich, excite and inspire your circle time activities! Each double-sided activity card is designed to be interactive and encourage class discussion and reflection including topics such as, communication, team building, emotions, literacy and numeracy. Ages 4+.

JL362 • Set of 50 Cards

£14.99

JL177 • 24 Pieces

£9.99



Roll A Rhyme

Help develop oral language skills by creating nursery rhymes with Roll A Rhyme dice. Simply roll the dice and let the colorful illustrations guide your imagination. Retell a popular nursery rhyme or have fun creating your own. Contains 10 dice and 1 carry sack. Ages 3+.



Roll A Tale

Create your own fairy tale and develop oral language skills with Roll A Tale dice. Simply roll the dice and allow the pictures to guide your imagination. Retell a popular fairy tale or make one up of your own.Contains 10 dice and 1 carry sack. Ages 4+.

Help children develop comprehension and oral language with Sequencing Snakes.

Sequencing Snakes

Cards are uniquely self-correcting. Turn cards over to check the snake pattern to see if you are correct. Teach sequencing events, storytelling, comprehension and oral language. Ages 3+.



Roll A Story

Help children develop story telling and oral language with Roll A Story dice. Simply roll the dice and let the pictures guide children's imagination. Categories include: people, animals, food, places, transport, feelings, weather, actions, sports, objects. Contains 10 picture dice and 1 carry sack. Ages 4+.

JL138 • Set of 10 Dice, Bag £9.99 JL139 • Set of 10 Dice, Bag £9.99 JL144 • Set of 10 Dice, Bag £9.99

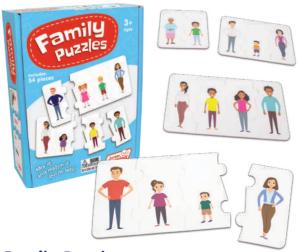




Early Character Ed.

Emotions

Character Ed.



Family Puzzles

Family Puzzles is a new puzzle activity to help children understand and identify how different families are made up and what different families may look like. Children have fun trying to match the different families together, and they can also use the pieces to build a picture of what their own family looks like! Contains 54 pieces. Ages 3+.

JL246 • 54 Pieces

JL551 • 4 Boards, 24 Cards

£9.99



Create your own nature trail with these nature themed floor

stickers. Includes logs, sticks, leaves and pine cones. Transform

your environment into a sensory path! Each floor sticker measures

50 Nature Activities

Children around the world are increasingly faced with the pressures of the modern and digital world. Many are losing their connections to nature and opportunities for learning in the natural environment. This new set of 50 Nature Activity cards has been designed to develop children's creativity and problem solving, while learning and playing in nature. Ages 3+.

JL363 • Set of 50 Cards

£14.99 JL655 • 25 Floor Stickers

Nature Trail Stickers

between 18 and 28cm. Suitable for Age 3+.

£24.99



Learn about the activities that constitute a daily routine by playing

this fun matching game with your friends and family! Take it in

turns to read a picture card out at random and try to match it to the

squares on your board. The first person to match all the squares on

their board first shouts "BINGO" and is the winner! Ages 4+.

Feelings Flips

Feeling flips is a fantastic tool for children having difficulty expressing or dealing with their emotions. With 14 different emotions and tabs around the edge of the flipbook that make it quick and easy for children to find their specific emotion. Ages 4+.

JL619 • Flip Stand

JL620 • Set of 6 Flip Stands **£14.99**

Traffic light flips enables children to

communicate their understanding of a

topic (or their feelings) directly, visually and

confidently. Teachers will instantly be able

to see when a child requires additional

Traffic Light Flips

support or input. Ages 4+.

JL498 • 28 Dominoes

Ages 4+.

£9.99

Boiling Over

Teach anger management skills to kids with Boiling Over! Compete with your friends and family in this unique emotional skills style memory game. Learn to identify ways in which to stay calm and identify where you might lose your temper and boil over! Ages 5+.

JL187 · Game Board & Cards £14.99 JL357 · Set of 50 Cards





50 Emotion Activities

50 Emotion Activities is a set of doublesided activity cards that teach children how to identify and express different emotions using interactive tasks such as art, music, dance, acting and group work.

£14.99



Emotions Dominoes

Emotions dominoes include a 28 piece set

on thick plastic dominoes. Dominoes come

in a collectors tin for storage. Children

will love the feel of real dominoes as they

complete the emotions matching game.



50 Mindfulness Activities

Daily stresses and pressures can be difficult to manage and express. This set of Activity Cards uses fun and engaging games and activities to help become more focused, manage difficult emotions and practise a more caring and compassionate attitude. Ages 3+.

JL360 • Set of 50 Cards £14.99





Safety & Social Skills

Social Skills

Character Ed.





Cyber Attack

Cyber Attack is a fun and interactive board game where your knowledge of cyber safety on the internet will be your key to victory. Correctly answer as many multiple-choice questions as possible either to race your counters around the board first, or sabotage your friend's counters from reaching the finish line. Contains 1 board, 50 cards, die and 8 counters. Ages 6+.

JL186 • Board Game & Pieces

£12.99

Recipe For a Friend

Compete with your friends and family to create the perfect recipe for a friend in this exciting social skills memory game! Match as many good friendship qualities as you can, before finding those bad friendship qualities that will spoil the broth and end the game. Includes 20 'Good Friend' cards, 3 'Bad Friend' cards and a game board. Ages 5+.

£12.99

JL282 • Board Game & Pieces



6 Health and Wellbeing Games

6 Health and Wellbeing Games is a fantastic addition any classroom's games collection. Children can get excited about learning how to look after themselves and their community by either inviting their friends to play in one of the many competitive chase-style games or using the self-correcting elements to complete individual activities at their own speed. Contains 6 Boards, 6 counters, die, spinner, 24 recycle counters, 32 food counters, game guide and answer sheet.

JL414 • Set of 6 Games

£1999

6 Social Skills Games

Learn a range of essential skills that can be used in every day life with this fun set of 6 Social Skills Games. Answer questions about how to deal with relatable scenarios, differentiate between right and wrong, and learn how to express your emotions and recognise how others may be feeling. Some games include self-correcting elements for independent learning. Contains 2 board games, 2 matching games, scenario puzzles, empathy glasses, die and counters.

JL413 • Set of 6 Games £19.99



50 Social Scenario Activities

This set of 50 social scenario cards will help children navigate through these situations by developing different social skills such as showing empathy, understanding, tolerance and communication. Each activity will encourage children to reflect on the scenario by providing a number of prompt questions for children to think about and discuss. Ages 5+.

JL361 · Set of 50 Cards

£14.99

£19.99

JL426 • 4 Board Games & Pieces

Social Skills Board Games

Social Skills Board Games will help you develop and learn

new social skills and behaviours simply by playing, laughing and

having fun with your friends and family. This set uses different game

plays such as action games and sentence building games that

will keep children entertained while learning about the topics of

Empathy, Friendship, Manners and Emotions, Ages 5+.

£12.99



6 Conflict and Resolution Games

A unique set of games that focuses on how to recognise conflict, how to handle it and how to resolve differences in a more positive solution focused way. Each game and activity is vibrant and uses a number of different game plays to teach children about common conflict situations, how to recognise different emotional triggers, and how to understand and apply different conflict resolution techniques. Contains 2 board games, 1 matching game, 1 counter game, 1 thermometer, 20 puzzle pieces, counters spinner, die. Ages 6+.

JL415 • Set of 6 Games



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6 Personal Growth Games

A fantastic set of games and activities to introduce children into the world of adolescence! These games and activities encompass themes of self-esteem, relationships, emotions and bodily changes. Children will have a clear and more positive understanding of the social, emotional and physical changes that they will begin to undergo. Each activity has been designed in a conservative, sensitive, inclusive and engaging way. Contains I board game, I counter game, 2 matching games, 2 ordering games, counters, and a die. Ages 8+.

JL416 • Set of 6 Games £19.99





Rainbow Resources

Rainbow Resources

Numeracy







Rainbow Recorders record up to 1 minute of sound, have a write and wipe surface, a magnetic face and base and can be personalised with a photo. Have fun creating games while learning a variety of speaking and listening skills. Have even more fun with your friends with a colourful 4 pack of Rainbow Recorders! Ages 4+.

JL148 • Single Recorder

Rainbow Timers

£12.99

JL149 • Set of 4

£45.99





Rainbow Timers is a set of 3 timers: 1, 2, and

5 minutes. They are a great visual reference

for teaching children an understanding of

time and can be used to time events or set

time limits. Rainbow Timers come in red,

yellow and purple, each associated with a

JL147 • 1, 2 & 5 Min Timers £9.99

different amount of time. Set of 3. Ages 5+.

VersaBoard Large VersaBoard

The VersaBoard is a magnetic board The board has a write and wipe that converts from a flat board into a tent-shaped board. The flat board can accommodate the Alphabet Arc and CVC Word Strips (sold separately). The surface can be used with whiteboard markers and measures 27 x 61 cm (flat). Ages 4+.

JL199 · Magnetic Board

surface that can be used with a whiteboard marker or for placing any magnetic resources. Can accommodate Giant Alphabet and Giant Rainbow Phonics (sold separately) and measures 35 x 75 cm (flat). Ages 4+.

VERSABOARD

£12.99 JL605 · Magnetic Board £17.99



Rainbow Ten Frames

This set of magnetic ten frames is ideal for teaching numbers, addition, subtraction, counting, number bonds, doubling, halving and multiplication. Ten Frames are 2 x 5 rectangular frames in which you can place counters to illustrate numbers up to 10. By combining multiple ten frames, students can explore numbers beyond ten. Comes in a handy storage box with 10 ten frames measuring 15 x 12 cm and 100 coloured counters. Ages 4+.

JL614 • 10 Frames & 100 Coloured Counters

£9.99

JL615 • 100 Pieces

Rainbow Number Frames

Ten frame measures 5 x 12 cm. Ages 4+.

Each number frame shape gives children an image of what a

number looks like. Children can see the relationship between

numbers, as each piece has one more hole than the previous one.

Number frames help to teach pattern, ordering, counting and early

calculation. By having something physical that children can get

their hands on, they develop confidence and greater understanding.

£23.99



Rainbow Pattern Blocks

These brightly coloured foam magnetic pattern blocks are ideal for reinforcing symmetry, geometry, visual perception, early problem-solving skills and fractions. Comes in a handy storage box with 8 double sided activities cards and 100 pattern block manipulatives. Ages 3+.

JL613 • 100 Pieces, 8 Cards £19.99 JL195 • 155 Pieces



Rainbow Numbers

Set of 155 magnetic foam mathematics pieces with unique in-built magnetic board. Rainbow Numbers combines simple mathematical concepts so children can keep track of counting, see number relationships and understand place value. Ages4+.



Write & Wipe Dice

This set of four write on / wipe off magnetic dice comes in four bright colours. Each die can be used for teaching a range of curriculum topics, such as number, fractions and probability. Write numbers, letters, operations and more. Magnets can also be attached to faces. Ages 3+.

JL617 • Set of 4 Dice £12.99







Fraction Bricks

Fraction Bricks can help teach children fraction concepts such as parts to a whole, equivalents and comparisons. Each brick is rectangular in shape to visually show that fractions can be used to describe part of a length. Can be used on magnetic surface. Whole measures 17.7cm. Contains 78 pieces. Ages 5+.

JL610 • 78 Magnetic Pieces

Fraction Segments

Fraction Segments can help teach children fraction concepts such as parts to a whole, equivalents and comparisons. Each fraction is a segment of a circle to visually show how fractions can describe part of a group. Can be used on magnetic surface. Contains 78 pieces. Whole measures 10cm. Ages 5+.

£9.99 JL611 • 78 Magnetic Pieces



fruit, vegetables, bread and cakes, each divided to represent common fractions. Children can play with the pieces as puzzles, connect them together to make a whole, or simulate breaking food into equal parts. Contains 129 pieces. For ages 5+.

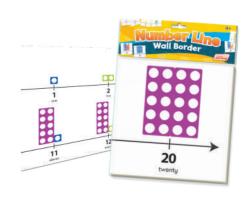
JL646 • 78 Magnetic Pieces

£12.99

£9.99







Playing Cards

Create your own games to teach a variety of maths skills with these sets of fun and vibrant Playing Cards. Contains original playing cards, animal playing cards and ten frame playing cards that include numbers 0-12. Ages 4+.

JL377 • 3 Decks

Number Dice

Number Dice are a collection of six foam dice for generating numbers and number patterns. Build skills in number recognition and counting. Die faces include ten frames, operations and numbers. Ages 4+.

JL536 • Set of 6 Dice

Number Line Wall Border

Provides numbers 0-20 and has an image of the corresponding number frame. Comes in sections of 4. Cut up as cards or create a display to show the number line and its sequence. Ages 4+.

JL465 • Wall Border



Rainbow Spinners

These brightly coloured spinners can be used for creating your own games with 50 spinners and 50 bases that easily snap together. Create your own board games or make spinners for teaching letters, numbers or matching. Ages 5+.

JL618 • 50 Pieces

Counting Cubes

10 number cubes with six different faces including blue numbers, red numbers, fingers, ten frames, dots and lines. Practise counting, ordering, creating different number patterns or saying the missing number. Ages 4+.

JL645 • 10 cubes

£9.99



£7.99

Numeracy **Flips** Numeracy Games



Help children develop mental calculation

and counting with Roll A Sum dice. Simply

roll the dice and let the numbers guide your

calculation. Contains 10 dice and 1 carry



Math Board Games

Topics include: Addition, Subtraction, Double or Half and Place Value. Solve equations to work your way around the board. Contains 4 board games, die, spinner and counters. Ages 5+.

JL425 • 4 Board Games

£12.99 JL146 • Set of 10 Dice, Bag £9.99 JL165 • 50 Pieces

Roll A Sum

sack. Ages 5+.

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Fraction Fortress

Stack your Fraction Fortress with as many fraction wholes as you can to win. Challenge your friends to see who can stack the highest tower. Contains: 50 fraction fortress blocks, spinner and game guide. Ages 6+.

£23.99



Roll the dice and stack as many Ten Frame

number tile combinations as you can. The

highest stacked tower wins! Build number

bonds to 10 with the innovative stacking

frames and develop arithmetic through



Monstermatics

Take turns to collect number tiles, when you can make a sum, stack the tiles onto your favourite "monstermatic". The player with the highest stack wins! Numbers 0 to 20 and four operations to help students develop calculation skills. Ages 5+.

JL155 • 67 Pieces

Ten Frame Towers

multi-sensory learning. Ages 5+.

JL160 · 77 Pieces

What's My Number?

Help students learn to count from 1 to 50 with this exciting number patterns game. Can also be used for visual demonstrations of number patterns. Includes: I game board, 50 number cards, 10 question cards, and activity guide. For 2 players. Ages 5+.

JL150 • Game Board & Cards **£23.99**



Base Ten Flips

Numbers are on one side according to the place value. The other side shows base ten blocks and can be increased to show trading across place value. Ages 5+.

JL469 • Flip Stand



other are decimal numbers including ones to hundredths, with a symbol page showing operations or currency. Ages 4+.

JL267 • Flip Stand

£9.99

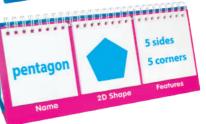


Time Flips

Time Flips is a dual purpose flip stand with both digital and analogue clocks. Covers 12 and 24 hour clocks. Analogue clock has movable hands. Ages 4+.

JL280 • Flip Stand with Clock £9.99





Shape Flips

One side shows 2D shapes with their names, image and features. The other side shows 3D shapes with features, image and 2D Net image. Ages 5+.

JL470 • Flip Stand



Ones to Millions Flips

Teaches place value and numbers ones to millions on one side and decimals on the other. Practise adding or subtracting at different place value levels. Ages 5+.

JL453 • Flip Stand



Fraction Flips

Fraction Flips has different fraction examples on one side and equivalence (fractions, decimals and percentages) on the other. Ages 6+.

JL454 • Flip Stand







Addition Teach Me Tags

Addition Teach Me Tags will assist your child in developing their mathematical knowledge in basic addition. The tag's borders are colour-coded according to a developmental progression. Includes 168 flashcards plus 8 blank cards and 2 key rings. Age 5+.

JL630 • 168 Cards & 2 Rings £14.99



Subtraction Teach Me Tags

Subtraction Teach Me Tags will assist your child in learning basic subtraction. The tag's borders are colour-coded according to a developmental progression. Includes rings. Age 5+.

JL631 • 168 Cards & 2 Rings £14.99 JL632 • 168 Cards & 2 Rings £14.99



Multiplication Teach Me Tags

Multiplication Teach Me Tags will assist your child to multiply from numbers 0 - 12. The tag's borders are colour-coded according to a developmental progression. Includes 168 flashcards plus 8 blank cards and 2 key 168 flashcards plus 8 blank cards and 2 key rings. Age 6+.







Time Puzzles

This 72 piece puzzle set includes 24 puzzles for teaching telling the time across analogue, digital and word forms. Colour-coding across hours and minutes supports learning. Unique puzzle joins ensures only the correct pieces fit together and provide selfcorrecting support for solving each puzzle. For ages 5+.

JL657 • 78 Magnetic Pieces

£9.99





Number Bingo

Number Bingo is a matching game for teaching counting and numbers. Contains 4 boards and 24 cards. Ages 4+.

JL546 • 4 Boards, 24 Cards



Ten Frame Bingo

A matching game for teaching counting, numbers and simple sums. Contains 4 boards and 24 cards. Ages 5+.

JL547 • 4 Boards, 24 Cards

£9.99



Fraction Bingo

A matching game for teaching fractions, percentages and decimals. Contains 4 boards and 24 cards. Ages 6+.

JL549 • 4 Boards, 24 Cards

£9.99



Multiplication Bingo

Multiplication Bingo is a matching game for teaching multiplication. Contains 4 boards and 24 cards. Ages 6+.

JL550 • 4 Boards, 24 Cards



6 Game Sets

Our 6 Game Sets are great value, containing 6 different activities on a particular topic.

Each set offers self-correcting elements to encourage independent learning while also containing individual and group games.

All sets include all elements to be able to play the games and a game guide.

These games have self-correcting elements to encourage independent learning.



6 Number Pattern Games

This set of educational games and activities is designed for an early level, introducing children to number patterns 1-10. Children will love playing with numbers, counting, and discovering patterns to win each game. After mastering these games, children will be ready to progress to 6 Mathematics Games. Contents: 2 board games, 3 number games, 16 dominoes, die, spinner and counters.

JL402 • Set of 6 Games

£19.99





6 Mathematics Games

This set of educational games and activities is designed for teaching mathematics. Children will love learning addition and subtraction as they solve number equations to win the game. The design of these games builds on previously taught number pattern skills and follows on from 6 Number Pattern Games. Contents: 4 board games, 18 dominoes, 1 flipper, spinner, counters and die.

JL403 • Set of 6 Games £19.99



6 Calculating Games

This set of educational games and activities is designed for teaching calculating, including fractions, double and halves. number lines, multiplication, division and factors. Includes number lines and equations. The design of these games builds on previously taught mathematic skills and follows on from 6 Mathematic Games. Contents: 4 board games, puzzles, dominoes, spinner, counters and die.

JL404 • Set of 6 Games £19.99





50 Counter Activity Cards

Topics include: addition, subtraction, doubling, modeling equations, counting, probability, number bonds, equivalence, skip counting, simple multiplication, division, remainders and estimation. Ages 4+.

JL320 • Set of 50 Cards

£14.99

50 Ten Frame Activity Cards

Topics include: numbers, number bonds, sequencing, strategies, doubling and halving, addition, subtraction, counting, grouping, equal sharing, skip counting, bridging, multiplication and division. Ages 4+.

JL321 • Set of 50 Cards

£14.99

Cards

, Per set



50 Bead String Activity Cards

Topics include: counting, teen numbers, bigger & smaller, Ty numbers, estimation, the 4 operations, place value, rounding, halving, doubles, remainders, negatives, fractions, percentages and equivalences. Ages 4+.

JL322 • Set of 50 Cards

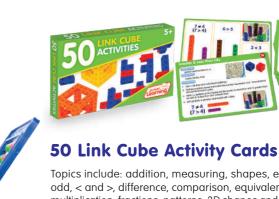




50 Attribute Block Activity Cards

Topics include: shapes, sizes, colour, comparison, patterning, probability, sorting, venn diagrams, triple venn diagrams, differences, carroll diagrams, fractions and perimeters. Ages 4+.

JL323 • Set of 50 Cards £14.99



Topics include: addition, measuring, shapes, estimation, even & odd, < and >, difference, comparison, equivalence, skip counting, multiplication, fractions, patterns, 3D shapes and symmetry. Age5+.

JL324 • Set of 50 Cards

£14.99

£14.99





Activity Cards

Activity Cards

Numeracy



50 Two-Colour Counter Activity Cards

Topics include: addition, subtraction, counting, equivalence, multiplication, division, fractions and probability. The front side of each card provides teaching objectives, resources used and procedure.

JL639 • Set of 50 Cards £14.99

50 Number Line Activity Cards

Topics include: odd & even, greater than, less than, addition, subtraction, skip counting, multiple addition, place value, reversibility, multiplication, absolute value, fractions and decimals.

JL325 • Set of 50 Cards £14.99





50 Base Ten Activity Cards

Topics include: counting, subitizing, problem solving, grouping, place value, estimation, the 4 operations, trading, remainders, prime numbers, volume, surface area, percentages and decimals.

JL326 • Set of 50 Cards £14.99

50 Place Value Activity Cards

Topics include: decades, Ty numbers, adding in tens and hundreds, the 4 operations, thousands, number bonds, groupings, rounding, big numbers, decimals and fraction equivalences.

JL327 • Set of 50 Cards **£14.99**





50 100s Board Activity Cards

Topics include: counting, odd & even, addition, subtraction, < and >, reasoning, probability, negatives, multiples, mental arithmetic, multiplication, prime numbers fractions, remainders and percentages.

JL328 • Set of 50 Cards

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50 Pattern Block Activity Cards

Topics include: shapes, symmetry, perimeter, tessellation, series, area, angles, time, flip, slide, rotation, internal angles, reflection, hexiamonds, trading and fractions.

JL329 • Set of 50 Cards

£14.99



50 Time Activity Cards

Topics include: speed, sequencing, clocks, counting, seconds, time devices, digital and analogue, time problems, estimation, probability, 24 hour time, converting time, months and time zones.

JL330 • Set of 50 Cards

£14.99



50 Tangram Activity Cards

Topics include: identifying shapes, counting, attributes, addition, problem solving, fractions, measurement, deduction, reflection, and area

JL659 • Set of 50 Cards

£14.99

£14.99



50 Fraction Activity Cards

Topics include: equivalent fractions, fraction sets, adding, subtracting, multiplying, dividing and simplifying fractions, improper fractions, common denominator and decimal fractions.

JL331 • Set of 50 Cards

£14.99



50 Shape Activity Cards

Topics include: attributes, sides, names, forms, patterns, rectangles, triangles, polyhedrons, 3D shapes, nets, cubes, prisms, circles, symmetry, transformation and tessellations.

JL332 • Set of 50 Cards





50 Measure Activity Cards

Topics include: comparing, width, length, area, estimation, height, 3D area, weight, volume, capacity, angles, temperature, volume and metric measures of: 1 meter, 1 centimeter, 1kg, and 1 gram.

JL333 • Set of 50 Cards

£14.99





Activity Cards

Dominoes

Numeracy







50 Graph & Chart Activity Cards

Topics include: investigations, tally chart, pie graph, bar graph, stem & leaf graph, dot plot, data squares, scatter plot, line graph, average, continuous & discrete data, mean, median, mode, and survey.

JL334 · Set of 50 Cards

£14.99

50 Money Activity Cards

Topics include: skip counting, trading, addition, place value, equivalence, receipts, payment methods, addition, subtraction, estimation, sharing, division, decimals, exchange rates and interest.

JL335 • Set of 50 Cards

£14.99









50 Domino Activity Cards

Topics include: addition, subtraction, counting, probability, number bonds, equivalence, skip counting, multiplication, division, remainders and estimation.

JL339 • Set of 50 Cards

£14.99

50 Dice Activity Cards

Topics include: addition, number bonds, odd and even, subitizing, subtraction, counting, probability, strategies, skip counting, multiplication, greater and less than, place value and probability.

JL340 • Set of 50 Cards

£14.99







50 Geoboard Activity Cards

50 Playing Card Activity Cards

Topics include: number recognition, skip counting, greater and less than, addition, subtraction, multiplication, division, counting, sequences, number bonds, equivalence, symmetry and probability.

JL341 • Set of 50 Cards

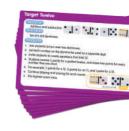
Topics include: symmetry, parallel lines, perpendicular lines, quadrilaterals, squares, sides, vertices, angles, shapes, parallelograms, rotation, area, fractions, Pick's theorem and Pythagoras theorem.

JL342 • Set of 50 Cards

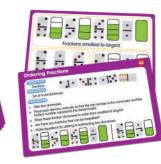
£14.99







Manipulative dominoes make learning fun!



50 Domino Activity Cards

50 Domino Activities is a set of 50 double-sided activity cards for teaching maths skills with dominoes. Topics include: addition, subtraction, counting, probability, number bonds, equivalence, skip counting, multiplication, division, remainders and estimation. The front side provides teaching objectives, resources used and procedure. The other side provides visual examples. Ages 5+.

JL339 • Set of 50 Cards

Contents

card included.





£14.99

Ten Frame Dominoes

Children will love using their counting skills to match visual interpretations on a ten frame to written numbers to win this game. Includes 28 dominoes in a collectors tin for easy storage. Ages 4+.

JL479 · 28 Dominoes



Addition Dominoes

Addition Dominoes will help children become more confident with their addition skills. Work out each sum then match with the answer. Includes 28 dominoes in a collectors tin for easy storage. Ages 5+.

JL481 · 28 Dominoes



Subtraction Dominoes

Solve each subtraction equation then double check your answer by finding a matching domino to win this game. Includes 28 dominoes in a collectors tin for easy storage.

JL482 · 28 Dominoes







£9.99

Numeracy Dominoes SEN Inclusion



Place Value Dominoes

Use counting skills to match visual interpretations of ones, tens and hundreds place values to the equivalent number. Includes 28 dominoes in a collectors tin for easy storage. Ages 6+.

JL489 · 28 Dominoes

£9.99





Time Dominoes

Become confident in telling the time by matching analogue and digital displays to win this exciting dominoes game. Includes 28 dominoes in a collectors tin for easy storage. Ages 6+.

JL486 • 28 Dominoes

£9.99



Fraction Dominoes

Learn to compare and match fractions portrayed in a variety of ways for example: numerical, photographic elements and shapes. Includes 28 dominoes in a collectors tin for easy storage. Ages 8+.

JL485 • 28 Dominoes £9.99



Equivalence Dominoes

Match fractions, decimals and percentages to visual elements to win this exciting dominoes game. Includes 28 dominoes in a collectors tin for easy storage. Ages 6+.

JL487 · 28 Dominoes

£9.99



Shapes Dominoes

Learn about shapes by matching a range of 2D nets, shape names, descriptions and real life examples of shapes to win this game. Includes 28 dominoes in a collectors tin for easy storage. Ages 6+.

JL488 • 28 Dominoes £9.99



Angles Dominoes

Angles Dominoes will really get children thinking! Work out the size of the missing section in many different shapes to win this game. Includes 28 dominoes in a collectors tin for easy storage. Ages 7+.

JL496 · 28 Dominoes

£9.99



Multiplication Dominoes

Children will love applying their multiplication skills on a variety of visual representations to win this matching game. Includes 28 dominoes in a collectors tin for easy storage. Ages 7+.

£9.99

JL483 • 28 Dominoes

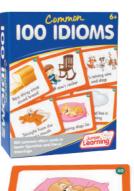


Algebra Dominoes

Teach algebra equations to win this fun matching game. Includes 28 dominoes in a collectors tin for easy storage. Perfect for encouraging individual learning at higher levels. Ages 8+.

JL497 · 28 Dominoes

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100 Common Idioms

Teach children about some everyday English conversational phrases such as "do not judge a book by its cover." Each card is double sided with an illustration, on the one side, and the meaning of the idiom and an example on the other. Ages 6+.

JL473 • Set of 100 Cards

£14.99

JL357 • Set of 50 Cards

inspiration. Ages 4+.

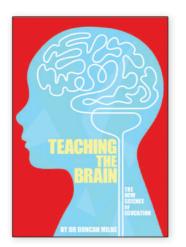
50 Emotion Activity Cards

Teaches children how to identify and express their emotions.

Perfect for classroom and individual activities, and includes ideas

for teaching self-calming techniques. Vibrant photography provides

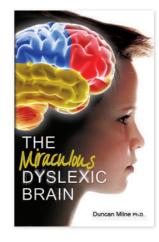
£14.99



Teaching the Brain

Helps teachers and parents understand how the brain develops in the classroom and the best techniques available for accelerated learning. Arm yourself with the most current neuro-scientific information and lead your children down the path to success. By Dr Duncan Milne.

JL141 ⋅ I38 Page Book £1



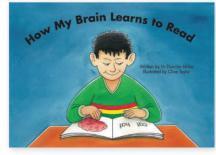
The Miraculous Dyslexic Brain

A complex research effort is reviewed combining an autopsy of the dyslexic brain, animal studies, genetic research, functional brain-imaging, structural brain-imaging, as well as theory development.

JL142 • 72 Page Book

Explains why some children experience reading difficulties





How My Brain Learns to Read

This beautifully illustrated children's book has been written to show how the brain develops reading skills. The use of visual analogies makes this book accessible to children with different learning styles as well as those who have dyslexia.

JL140 • 12 Page Book





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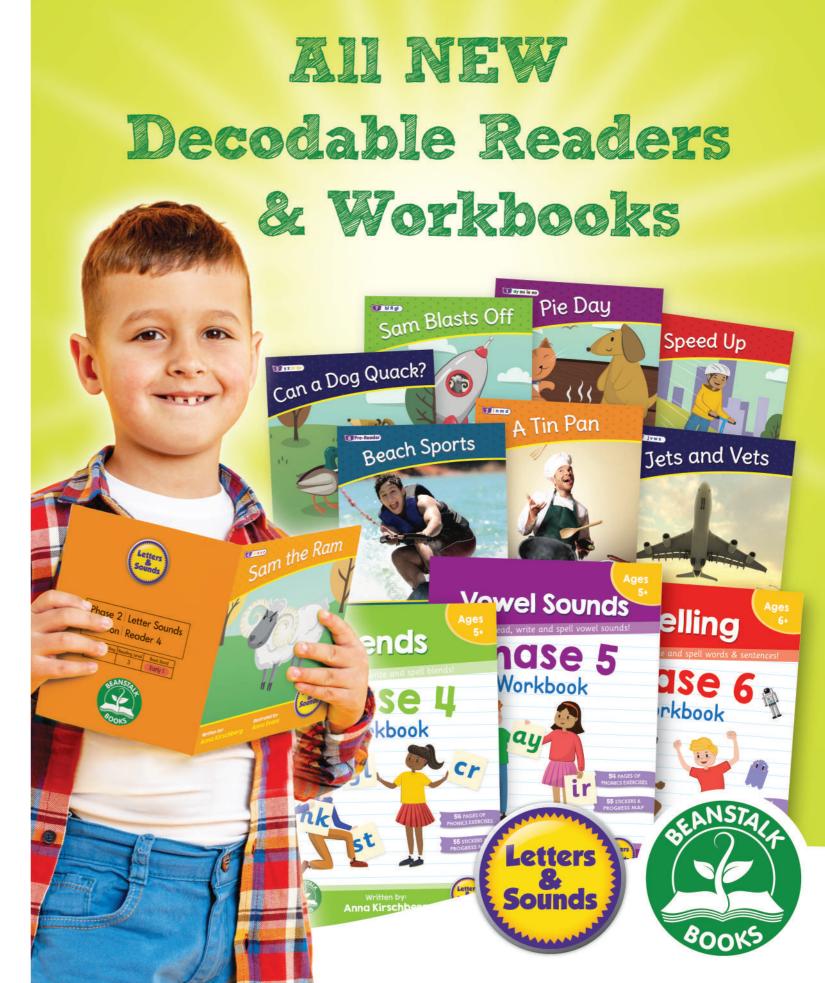
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Brand NEW rainbow magnetic objects!







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